

## THEATRICAL DESIGN

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<i>Pride and Prejudice</i>	Cincinnati Shakespeare Company (OH)	Sound Designer	Sara Clark (dir.)	02/2020
<i>Curious Incident...</i>	Xavier University (OH)	Sound Designer	Stephen Skiles (dir.)	09/2019
<i>The Exes</i>	Theater Row (NYC)	Sound Designer	Magda Nyiri (dir.)	07/2019
<i>A Flea in Her Ear</i>	Cincinnati Shakespeare Company (OH)	Sound Designer	Jeremy Dubin (dir.)	05/2019
<i>Company</i>	Xavier University (OH)	Sound Designer	Pamela Meyers (dir.)	04/2019
<i>Next to Normal</i>	Xavier University (OH)	Sound Designer	Stephen Skiles (dir.)	02/2019
<i>Antigone (Born Against.)</i>	Xavier University (OH)	Sound Designer	Ed Stern (dir.)	11/2018
<i>Apples in Winter</i>	Centenary Stage Company (NJ)	Sound Designer	Mikaela Kafka (dir.)	10/2018
<i>Urinetown</i>	Xavier University (OH)	Sound Designer	Stephen Skiles (dir.)	10/2018
<i>Annie</i>	Forestburgh Playhouse (NY)	Sound Designer	Franklin Trapp (dir.)	07/2018
<i>Kiss Me Kate</i>	Forestburgh Playhouse (NY)	Sound Designer	Chaz Wolcott (dir.)	07/2018
<i>Million Dollar Quartet</i>	Forestburgh Playhouse (NY)	Sound Designer	Anthony C. Daniel (dir.)	06/2018
<i>Steel Magnolias</i>	Forestburgh Playhouse (NY)	Sound Designer	Trent Blanton (dir.)	06/2018
<i>Cabaret</i>	Xavier University (OH)	Sound Designer	Stephen Skiles (dir.)	04/2018
<i>1000 Nights and One Day</i>	Prospect Theatre Company (NYC)	Associate Sound Designer	Jeremy J. Lee (des.)	03/2018
<i>Red Velvet</i>	Ensemble Theatre of Cincinnati (OH)	Sound Designer	Brian I. Phillips (dir.)	03/2018
<i>Bloody Bloody Andrew Jackson</i>	Xavier University (OH)	Sound Designer	Stephen Skiles (dir.)	02/2018
<i>Buried Child</i>	Xavier University (OH)	Sound Designer	Ed Stern (dir.)	02/2018
<i>Measure for Measure</i>	The Public Theater (NYC)	Associate Sound Designer	Gavin Price (des.)	08/2017
<i>Baskerville</i>	Forestburgh Playhouse (NY)	Sound Designer	Trent Blanton (dir.)	06/2017
<i>Funny Girl</i>	Forestburgh Playhouse (NY)	Sound Designer	Nathan Brewer (dir.)	06/2017
<i>The Miracle Worker</i>	Queens Theatre (NYC)	Sound Designer	Brant Russell (dir.)	05/2017
<i>Into the Woods</i>	Xavier University (OH)	Sound Designer	D. Lynn Meyers (dir.)	04/2017
<i>Rocky Horror Show</i>	Forestburgh Playhouse (NY)	Sound Designer	Franklin Trapp (dir.)	10/2016
<i>To Kill a Mockingbird</i>	Forestburgh Playhouse (NY)	Sound Designer	Trent Blanton (dir.)	08/2016
<i>Rent</i>	Xavier University (OH)	Sound Designer	Stephen Skiles (dir.)	04/2016
<i>American Song</i>	Saint Michael's Playhouse (VT)	Sound Designer	Larry Tobias (dir.)	08/2015

## EDUCATION

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MFA Sound Design	University of Cincinnati, College-Conservatory of Music	Graduated 05/2016
BFA Theatre Design	Northern Kentucky University	Graduated 12/2012

## EVENT DESIGN

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Junior Theatre Festival East	iTheatrics / MTI (GA)	Associate Sound Designer	Kim Carbone (des.)	01/2020
Junior Theatre Festival East	iTheatrics / MTI (GA)	Associate Sound Designer	Matt Kraus (des.)	01/2019
Junior Theatre Festival East	iTheatrics / MTI (GA)	Associate Sound Designer	Matt Kraus (des.)	01/2018
Broadway Backwards: Love	Broadway Cares /Equity Fights AIDS (NYC)	Assistant Sound Designer	Matt Kraus (des.)	03/2017
Junior Theatre Festival West	iTheatrics / MTI (CA)	Associate Sound Designer	Matt Kraus (des.)	02/2017

## TECHNICAL EXPERIENCE

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Confession of Lily Dare	Primary Stages	Production Audio	Bart Fasbender (des.)	01/2020
We're Gonna Die	Second Stage	Production Audio	Jason Crystal (des.)	01/2020
Fefu and Her Friends	Theatre for a New Audience	Production Audio	Palmer Hefferan (des.)	11/2019
2019 Gala	Park Avenue Armory	Production Audio	Brandon Wolcott (des.)	11/2019
Black Artists' Retreat	Park Avenue Armory	Production Audio	Mark Grey (des.)	10/2019
Antigone	Park Avenue Armory	Production Audio	Satoshi Miyagi (dir.)	09/2019
Make Believe	Second Stage	Production Audio	Bray Poor (des.)	07/2019
Everything That Happened...	Park Avenue Armory	Production Audio	Heiner Goebbels (dir.)	06/2019
Dying City	Second Stage	Production Audio	Bray Poor (des.)	05/2019
Little Women	Primary Stages	Production Audio	Leon Rothenberg (des.)	05/2019
Do You Feel Anger	Vineyard Theatre	Production Audio	Palmer Hefferan (des.)	03/2019
Daddy	The New Group	Production Audio	Lee Kinney (des.)	02/2019
About Alice	Theatre for a New Audience	Production Audio	Josh Schmidt (des.)	01/2019
God Said This	Primary Stages	Production Audio	M.L. Dogg (des.)	01/2019
Downstairs	Primary Stages	Production Audio	M.L. Dogg (des.)	10/2018
Good Grief	Vineyard Theatre	Production Audio	Daniel Kluger (des.)	09/2018
Final Follies	Primary Stages	Production Audio	Scott Killian (des.)	09/2018
Collective Rage	MCC Theatre	Production Audio	Palmer Hefferan (des.)	08/2018
This Flat Earth	Playwrights Horizons	A1 (replacement)	Mikhail Fiksel (des.)	03/2018
Relevance	MCC Theatre	Production Audio	Broken Chord (des.)	02/2018
Good for Otto	The New Group	Asst. Production Audio	Milburn/Bodeen (des.)	02/2018
Feeding the Dragon	Primary Stages	Production Audio	Lindsay Jones (des.)	01/2018
Glass Guignol	Mabou Mines	A1	Gavin Price (des.)	12/2017
Red Roses Green Gold	Minetta Lane	Asst. Production Audio	Kim Carbone (A1)	11/2017
Measure for Measure	The Public	A1 (replacement)	Gavin Price (des.)	09/2017
A Taste of Things to Come	York Theatre Company	A1	Daniel J. Gerhard (des.)	10/2016

## SKILLS

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Sound Design - Audio System Design - Dante Networking - Live Mix Engineer - Theatrical Electrician - Video Technician  
Valid Driver's License - D&B Array Calc / R1 - Qlab Audio and Video Programming - Meyer MAPP - Logic Pro X - SMAART v.7  
Vectorworks - Wavetool - RF Coordination - Yamaha Digital Consoles - DiGiCo Digital Consoles - Avid Digital Consoles  
Crew Lead - Staffing - Department Budgeting

## PROFESSIONAL EXPERIENCE

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### Audio Supervisor

01/2019 - Present

Five OHM Productions / *New York City, New York*

- I am the Audio Supervisor for a full-service production and rental company in New York City.
- Staff and supervise crews of freelance audio engineers to install audio systems for off-broadway productions and events.
- Serve as the lead Production Audio Engineer for the Second Stage - Tony Kiser Theater and the Park Avenue Armory.
- Work with production managers to generate production schedules and labor estimates for each project.
- Work with designers to ensure the proper gear, rigging, and cable lists are in order to build systems as specified.
- Work with outside vendors to ensure equipment rentals stay within the allotted show budget
- Work with clients to build rental orders for their projects - Generating Quotes, Orders and Invoices for each project.

### Freelance Theatre Technician

10/2016 - 01/2019

Various Venues / *New York, NY*

- Freelance lighting, video, and audio technician for various off-broadway theatre companies in New York City
- Served as the A1 and A2 for both musicals and plays for a number of productions
- Setting up large scale AV and control systems for musicals, plays and events.
- Hanging and circuiting light plots for productions in large performance venues
- Maintaining various automated lighting equipment for theatrical productions
- Hanging and maintaining projectors, media servers and LED walls for use in theatrical performances

### Assistant Audio Supervisor

06/2016 - 08/2016

New York Stage and Film / *Poughkeepsie, NY*

- Supervised the audio crew for the install and strike of all productions and readings in three spaces for the summer season
- Trained interns as mix engineers for the staged musical readings
- Served as the A1 for the large scale musical workshops in the mainstage theatre
- Supervised the equipment inventory and worked with designers and directors to make sure they had the gear required for their productions.

### Graduate Assistant

08/2013 - 05/2016

University of Cincinnati / *Cincinnati, Ohio*

*Head of the Sound Shop:*

- Trained and supervised first year sound students in their first year practicum - teaching them the basics of audio engineering
- Supervised student crews in the preparation of gear that was needed for school productions and events
- Repaired and maintained department owned audio equipment - including speakers, consoles, DSP, and computers

*Instructor of Intro to Sound and Lighting for the Non-Major:*

- Developed a syllabus and curriculum for the sound portion of the class.
- I instructed one class a semester of between 10-30 undergraduate, non-major students
- Developed a practical hands-on curriculum for students to understand the basics of system design and signal flow.

## REFERENCES

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Available Upon Request